DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					WBF Convention Card		
OVERCALLS (Style; Responses; 1/2 level; Reopening)	OPENING LEADS STYLE – see note 10							
5 cards at 1-level; may be up to 19 HCP	Lead		In Partner's Suit		Name I			
RESP: new suit F1; jumps FIT; cue support F1;NT NAT INV	Suit	3 rd /LOW; STND/RUS*		3 rd /LOW, STND		NCBO Logo &		
jump cue: 3-level mixed raise; 4-level SPL; Jump raise PRE	NT			bad suit, top of 3 low) K STR		Coloured Sticker:		
2NT L/R if no cue available	Subseq					CATEGORY: 3	September 2016	
4 th seat: 2-level new suit NF in competition; 2NT: see (1)	Other: *F	*Rusinow vs NT and when leading own suit vs SUIT			vs SUIT	NCBO: England	EVENTS:	
(1x) – P – (1y) – 2y NAT; Re-opening similar but K lighter	Lead attitude in partner's suit if length is known from auction				n auction	PLAYERS: Graham	Osborne Frances Hinden	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY		
2 nd : 15-18; RESP STAYMAN/TRANS; 4 th LIVE 16-19 RESP NAT	Lead	Vs. Suit (see * al	bove)	Vs. NT		STSTEW SUMMARY		
In Competition 2NT+ transfers; DBL T/O	Ace	AKx(+),AQx(+),Ax(+)	+); REV.	ATT		GENERAL APPROA	ACH AND STYLE	
Re-opening: 11-15 (PH 9-11) Responses: 2. ART ENQ others NAT	King	AK(+), KQ(+); CT/ REV ATT S		STR; UB or	CT	5-card majors; 1. NA	AT, or any (17)18-19(20) BAL, or many 11-14 BAL	
PH shows 5-5 in two unbid suits	Queen	QJ(+); REV. ATT (k		KQ9(+),REV. ATT				
	Jack	KJ10(+), J10(+);(Q	J*+)	QJ10(+), QJ9, AQJ (+), KQJ(+)				
JUMP OVERCALLS (Style; Responses; Reopen)	10			(A/K)J10(+)	, REV. ATT	Pre-empts classical i	n 2 nd or 1 st VUL; random 1/3 NV	
WK, Random NV (5+ cards), RESP TRANS, jumps FIT, X =save?	9	3 rd from even length	or 9x	109(+), 9x		Double often not PEN	N even in FP sequences	
2NT (CONSTR+) other M+♣ (over 1M), ♠+other m (over 1m)	Hi-x			DISC (game	e) / xxx(xx) (1/2NT)			
RESP: all jumps PRE; new suit NAT NF;	Lo-x	3 rd /LOW ENC (game)/4 th best		e)/4 th best	1NT Opening: (14)1	5-17 may have 6m or 5♥ (5♠ more common 3 rd /4 th)		
Reopen: INTERMEDIATE 6+ cards; 2NT NAT 19-21 RESP as open	SIGNALS IN ORDER OF PRIORITY				2 OVER 1 Response	e: FG/1M 1		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partner's Lead	Decla	rer's Lead	Discarding	SPECIAL BIDS THA	AT MAY REQUIRE DEFENCE	
(1m)–2m: 55+ in M WK+;	1	Lo = ENC		S/P	Lo = ENC			
(1M)–2M: 55+ in OM + ◆, Constructive.+; 2NT INV+ relay	Suit 2	Lo = ODD	Lo	= ODD	Lo = ODD	Transfer responses to 1♣, may respond very light		
RESP: all jumps PRE; DBL PEN; RDBL 1-card pref for higher suit	3	S/P			S/P	1♥ - 1♠ 0-12 HC	P, no more than 4 spades unless also 3+ hearts	
(1x)-3x asks 3NT with stop (no FP). (1* short) - 3* NAT CONSTR	1	Lo = ODD	"SMITI	H SIGNAL"	Lo = ENC	May hav	ve 3 or 4 hearts if very weak or INV	
VS. NT (vs. Strong / Weak; Reopening; PH)	NT 2	Lo = ENC	Lo	= ODD	Lo = ODD	1♥ - 1NT 5+ Spad	les any strength, may have 3 hearts if weak	
Non-PH 2♣=♥+?, 2♦=♠+?, 2M NAT, 3x WK, 2NT good 3m bid	3	S/P S/P			S/P	We open most balanc	ed 11-counts	
PH: 2♣ = ♥+♠, 2♦ = 1M, 2M = suit bid + a minor	Signals (including Trumps): REVERSE ATTITUDE;REMAINDER				E;REMAINDER			
X PEN of WK NT, 16+ or PEN of STR NT (then 2♣ scramble)	COUNT; SMITH v NT: PETER BY EITHER HAND ENC LEAD vs NT;			•	Transfers in competition	on by responder in many auctions		
X of WK NT sets up FP over 2m	A lot of S/P. REV. ATT on K lead in Bath Coup positions							
PH: DBL = max pass (vs WK NT)/M=m canapé (vs 14+ 1NT)		Doubles				1 → - 2NT WK raise (not interested in 3NT opposite 18-19 BAL)		
X of STAY or JTB = vs WK NT shows PEN DBL of opening 1NT		Doubles				WJS in response to 1m (jump to 2x is NAT, 4-8 HCP, 6 or 7 cards)		
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)							
X t/o LEB FAST(6);(3m)-4m FG MM; 4m-(4NT) NAT; 3NT NAT	10+ HCP Shape-suitable or STR (19+ or equivalent); K less by reopener					2NT in competition TRF, LEB, SCRAMBLING or GOOD RAISE (1)		
4M-4NT any 2 suits; (2/3M) – 4m FG 55+ in OM and suit bid	Responses: cue forcing to suit agreement; jumps 8-11, 1NT 6-10 FIT-SHOWING BIDS IN				S IN COMPETITION (2)			
VS. ART PREEMPTS see (6)	If doubler then cues, step 1 = NEG others 5+ HCP							
VS. ARTIFICIAL STRONG OPENINGS	COMPETITION: (4)						PASS SEQUENCES	
(1♣) – x/1 ♦/1NT=CRO others NAT; lowest NT response ART INV+	·						3 ()	
Otherwise DBL = MM, NT shows the minors	Most X T/O before fit found or hand defined (some game-try) (5).					In major suit raise au	uctions 3NT often sets up a FP, 4M does not.	
Jumps WK; P then bid after 1♣ strong.	In penalty FP auctions, DBL as the first action is T/O					Higher-level P only F if we have clearly forced from strength (V or NV)		
General style very aggressive NV (over 1* may be 4-4)	DBL of 1-level overcall = TRANS. DBL after partner's PRE is PEN					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
OVER OPPONENTS' TAKEOUT DOUBLE	DBL of suit we have bid or implied is PEN except 1.4-(2/3.4)-DBL T/O 1.4 may be short if 18-20 BAL, 11-14 BAL < 4.4 or any 11-12 min							
1M-DBL-RDBL 7-9 BAL or STR; P=WK or 10+ PEN seeking	, '					18-19 (or bad 20) BAL opens 1. with five (sometimes 6) diamonds		
1M-DBL-1NT/2-level TRANS; other jumps FIT (1♠-x-3♥ PRE RAISE)	RESP DBL show 2 places to play, may not have OM 11-14 BAL may open 1♣ with 4♦ or 5♥ if min or bad s							
1M –DBL–3M = Mixed; 2M+1 L/R+							vn bid suits against suit contracts	
1m-DBL-RDBL/1x TRANSFERS; 2NT WK raise 0-6	DBL of response to PRE t/o of opener's suit. PSYCHICS: Rare.							

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND / COMPETITIVE BIDDING	
1 *	✓	2	4♠	NAT or BAL	1 <u>♦ = 4+</u> , 1 <u>♥ = 4+</u> , 1 <u>♦ = 4+</u> no M unless FG	Complete TRANS 12-14 SEMI-BAL or MIN 3-card	support.	XFRS after 1 . (1 red) (11)
				Open 1 4 (17)18-19(20) BAL	2*=10+ 4+* F1, 3* 6-10 (5)6+*.	1 - 1 - 1 - 1 NT = 18-20 BAL. In competition complete	ete=3 cards	SWITCH after 1.4-(1/2.4)
				10+ HCP/6-card suit	WJS (4-8 HCP, 6 or 7 cards) 2NT 15+ with 4+ *	1 . -2 . -2 . =NAT or BAL now 2 . FG(R), 2NT/3 . N	AT INV	XFRS after ART overcalls
				(11+ if BAL)	1NT 5-10 USU. 4*; 3x SPL;3NT 3334 12-14	1NT rebid may have 4-card M. 2NT rebid ART		PH 2-level Jumps NF Weak
1 ♦		4	4♠	NAT 9+ HCP (11+ if BAL).	INVERTED MINOR RAISES (3 ♦ 6-10)	ART rebids after 1	er 1 → -1M	XFRS after 1 ◆ - (1 ♥)
				, '	2M WJS (4-8 HCP 6 or 7 cards) 2NT 0-6 4+◆	2. then 3. FG		SWITCH after 1♣-(1/2♠)
					3. NF INV. 2. F2NT	1 ♦ - 1 ♥-1 ♦-2 ♣ = ART weak or FG, 2 other constru	ıctive	PH 2-level Jumps NF FIT
1♥		5	4♠	NAT 9+ HCP (11+ if BAL)	1♠ F1 ART up to 12 may have 3♥; 2♦ NAT FG	1 ▼ -1 ♠ -1 NT = 11-14 BAL or 4+ diamonds or 6+ ▼;	41-	2♣ = 8+ with 3♥;2♦ 8+ with 4♥
				May open 1♣ if min bad suit	2♣ FG NAT or BAL 1NT 5+ ♠ F1 any strength.	1 ▼-1 ♠-2 ♦ = 2 ▼ = 45 MM WK or STR, 2 ▼ 45 MM 1	4-16 (not 4 th)	2♠ = SPL to 3-level (2NT asks)
					2♠ WJS (4-8 HCP 6 or 7 cards) 3♣ L/R, 3♦STR SPL	1 ▼-1NT-2♣ = NAT, or BAL 11-14/18-19		3♥ = 5(332) 6-9; 3m = FIT
					2NT FG RAISE 3♠ WEAK SPL any suit 3NT+ Void	ART continuations over all responses		2NT FIT in ♠.
1♠		5	4♥	NAT 9+ HCP (11+ if BAL)	1NT up to 12 HCP nearly F; may have 3 spades	ART continuations over all responses (1 ♠-1NT-2re	d = NAT)	2♣ = 8+ with 3♠;2♦ 8+ with 4♠
					2x NAT FG. 3♥ NAT INV			2NT = SPL to 3-level (3. asks)
		_			Other 2NT+ ART with 4			3♠ = 5(332) 6-9; 3m = FIT
1NT		2	4♥	15-17, may be good 14	2. Relay INV+ may be INV with 5CM	ART continuations after 2♣, 2♠ and after JTB	OM 'C DAL	2NT+ XFER after intervention
				(may be 6m, 5♠ rare)	2 → JTB OR 4 ▼ / 5m FG 2 ▼ JTB	break JTB to Ax or Kx or to step 2 with long suit or		DBL = TO of NAT bid
					2♠ ART INV+, 2NT TRF to ♣, 3♣ TRF to ♦	If JTB doubled complete with 3-cards support+, RE	BL NA I	SYSTEM ON after ART 2.
					3 ◆/▼ 3-suiter short in next suit. 3 ♠ mm FG	see (3)		
0.0	√			FC av (00)00 04 DAI	4. MM no slam interest. 4. 5. 332 mild SLAM TRY	O. O. ONT continuations on ONT coming		DDI NEC by DECDONDED
2♣	·			FG or (22)23-24 BAL	2 ◆ NEG or waiting, 2M NAT FG, 2NT+ TRANS	2.4-2.4-2NT continuations as 2NT opening 2.4-2.4-2.4- Hearts or 25+ BAL FG; 2.4 Relay other	o TDE	DBL = NEG by RESPONDER DBL = BAL by OPENER
						222 nearts of 25+ BAL PG, 2. heray other 22.	SINF	FP by OPENER 2-suiter
2•				1 st /2 nd WK (sound in 2 nd)	2♥/♠ NF INV; 2NT NAT; 3♣ STR ENQ	Z Z Z Y W Z Z Y Y DIGO TV/ Y		TT by OT ENERT 2 suitor
		5		3 rd WK random				
		0		4 th 14-16 4=5 majors	2M to play others NAT CONSTR.			
2♥/♠		5		1 st /2 nd WK (sound in 2 nd)	2NT=ASK SHORTAGE; raises PRE;			
				3 rd WK random	2♥-2♠ NF CONSTR; others NAT FG			
				4 th Intermediate	4♣ RKCB			
2NT				NAT 20-21 (22) HCP	3♣ "PUP STAY" 3♦/3♥ JTB	3 • + from responder is FG. Opener completes JTI	3 with fit.	
				20 HCP may open 1♣	3♠ TRF to 3NT or ◆ S/T; 3NT ♣ S/T	Many ART auctions later.		
				5422/6322 (long m) rare	4m SA TEXAS; 4M slam try in linked m	3♣ - 3♦ 1/2 4CMs, 3♥ no M, 3♠ 5 cards, 3NT 5 h		
3 suit				SOUND 2 nd or 4 th	3♣-4♦/3♦-4♣ RKCB	HIGH LEVI	L BIDDING	
				3M maybe < HCP than 2M				e bids in some auctions
3NT			N/A	Good 4M opening (8.5 – 9	4♣ slam try;4♦ asks major; 4M slam try shortage in			SLAM FORCE (5♠ if ♣ agreed)
				tricks). Stronger 3/4 position	bid suit	If m agreed 4NT ENC/DISC; jump 4NT NAT		mp suit 0, 6NT 2, 7 & 3, lower bids
4 suit		6	N/A	NAT PRE	4m-4NT NAT; 4M-4NT RKCB; 4m-4M NAT	If ♠ agreed 4NT RKCB		om; see also (9) for kickback
					4♣-4♦ RKCB	If ▼ agreed 4♠ RKCB if opponents only P/DBL		doubled, XX shows control
45:-			N1/4	0 '"	E / / / / O / / / / / E / F / / / / O	Otherwise 4NT RKCB	4NT in comp	
4NT			N/A	Specific ace ask	5♣ none, 5♦/♥/♠/6♣ ace of bid suit, 5NT two aces	DOPI/ROPI if room else DOPE/ROPE.		f partner's suit if no cue available
								s jump or with no intervening bid
							NAT OF TWO	places to play otherwise

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(1) 2NT in competition:

2NT by opener is weak in ♣ or good elsewhere in 5th position opposite a 1-level response 2NT is LEB after a 2M overcall or opening and DBL/2-level bid by 3rd hand 2NT as response to a T/O x is LEB if bidder's strength is undefined, else shows 2+ places to play (e.g. (1♠)-x-(2♠)-2NT= LEB, 1♠-(2♥)-P-(P)-x-(P)-2NT = LEB

but 1♠-P-2♠-P-P-x-P-2NT = SCRAMBLING; 1NT-(2♥)-x-(P)-2NT = SCRAMBLING)

2NT by 4th hand in competition if partner has bid is good raise if no cue below 3 our suit else LEB

 $(1 \spadesuit) - 2 \blacktriangledown - (2 \spadesuit) - 2 \text{NT}$ Good raise but $(1 \blacktriangledown) - 1 \spadesuit - (2 \blacktriangledown) - 2 \text{NT} = \text{to play in 3m, 3m directly FIT;} 3 \blacktriangledown L/R + 2 \text{NT by 4}^{th}$ hand after pass by partner is lowest two suits except $1 \spadesuit - P - 2 \spadesuit - 2 \text{NT} = \text{any two suits}$

Rubensohl after 1NT - (2suit NAT) - ; and (1x) - 1NT - (2any)

DBL T/O usually 2 cards+; 2x NAT WK; 2NT+ transfers

3NT directly promises stop (or wants to play in 3NT)

LEB also after 4th hand overcall of 1NT e.g. 1NT-(P)-2 \bullet -(2 \spadesuit)-P-(P)-2NT LEB 3m FG

2NT as overcall of 2-level WK bid is 15-18 NAT responses as after 2NT opening

- (2) FIT BIDS: Show 5+ cards in suit bid and 4+ card support for partner, F1 (except by passed hand)

 NEW SUIT JUMPS IN COMPETITION are FIT if a non-jump would be forcing EXCEPT all game
 bids by a non-passed hand and WJS at 2-level after T/O DBL or overcall of 1* opening

 NEW SUIT NON-JUMP IN COMPETITIONS are 3-card FIT when three suits have been bid

 DBL shows the fourth suit without a fit); also frequently by a passed hand.
- (3) Intervention over our 1NT opening (see also (5)) After 2*/DBL with no anchor suit, system ON - D

After 2♣/DBL with no anchor suit, system ON - DBL/RDBL replaces systemic 2♣ bid FP after 1NT - P - 2♣ - Action with DBL T/O. After responder's TRANS, DBL = it is our hand After 2m overcall with one anchor major, 2-level cue bid = INV+ in other major.

After overcall up to 3♦ responder's bids 2NT to 3♥ are transfers (xfer to cue = 3-suiter)

(4) AFTER T/O DBL

(1x) – DBL – (1y) – 2y NAT NF 5+; DBL PEN 4 cards or STR
RESPONSIVE DOUBLES at all levels show 2 (or 3) suits may not have OM
DBL by Aggressor: extra values and usually fewer than 4-cards support (e.g. 1♠-x-P-2♥-2♠-DBL)
DBL followed by new suit is STR NF. DBL then 3-level jump in new suit is F
P of RDBL is USUALLY NAT EXCEPT 1x – DBL – RDBL – P and 1x – P – 1y – DBL – RDBL – P

(5) DOUBLES

NEGATIVE DOUBLES

1m-(1♠)-DBL shows 4♥. 1♣/♦ - 1♠/♥- DBL = 4+ cards in next suit

Higher doubles of an overcall may be quite weak if shape-suitable

DBL then bid is NF over minimum rebid. DBL unlimited in HCP but can bid NAT F if suitable

DBL of a 2-suited overcall shows any unbid major, pass NF

SUPPORT DOUBLES over simple 4th hand overcalls after a major-showing response

e.g. 1♦ - (P) - 1♥ - (1♠) - DBL shows exactly 3♥;

LATER DOUBLES BY OPENING SIDE

DBL is T/O EXCEPT in the following situations:

We have tried to pass out a contract having both bid; we have explicitly found a fit (except game try doubles); opposite a pre-empt;

they bid a suit we have shown (not a short club); after a 2/1 FG or after a forcing major suit raise

After a 2/1 FG DBL = PEN; in competition after a FG bid, DBL = extras (1M-2x-3y-3x-DBL)

After 1x - (simple overcall) - P - (P) Opener will DBL on all shape-suitable hands

After 1M - 2NT - (bid) DBL = shortage in overcaller's suit

After an inverted raise DBL = PEN

LATER DOUBLES BY OVERCALLING SIDE

Generally T/O even in unclear situations (e.g. (1 - P - P) - A - (2 - DBL)

PEN only if we have tried to pass out a contract or if we DBL a suit we have implied

PEN if we DBL a suit we passed earlier except DBL protective up to 3♥ after 1-level opening (e.g. 1♠-P-2♠-P-P-X)

AFTER WE HAVE PRE-EMPTED

DBL shows extra offence by pre-emptor i.e. desire to bid again

DBL of a FIT bid = FIT in the other suit. Double of a forcing bid opp a WJO is save-suggesting

AFTER THEY HAVE OPENED WITH A PRE-EMPT

DBL of a new suit over a T/O DBL is PEN / T/O of opener's suit.

DBL of a raise after partner has overcalled shows convertible values

DBL of a raise after partner has doubled is RESP

AFTER WE HAVE OPENED 24 STR

2. STR - (bid) - DBL T/O FG; P PEN or WK; DBL by opener usually BAL

2. STR - (bid) - P - (new suit) - DBL PEN

AFTER 1NT OPENING AND OVERCALL

1NT - (2-level overcall that does NOT promise the suit bid) -

DBL sets up FP at 2-level then 1st DBL of new suit T/O

P then DBL light take-out

1NT opener will always re-open with a low doubleton after 1NT-(2x)-P-(P) and often with Hx

1NT – (overcall that shows suit bid) – DBL T/O, often doubleton+ at 2-level

1NT-(P)-2 ♦ -(2 ♠)-P-(P)-DBL includes all FG hands any ♠ length

LEAD-DIRECTING DOUBLES

DBL of a freely bid slam or uncontested 3NT asks for unusual lead usually dummy's first bid suit DBL of 3NT in competition asks for 1) partner's suit 2) own suit 3) dummy's suit

Lead-directing DBL of an ART BID followed by DBL of final contract still wants same lead

DBL of 1NT – 3NT asks leader to find doubler's major

DBL by pre-emptor = don't lead it. Double of slam by pre-emptor partner asks for pre-empt suit DOUBLES OF ARTIFICIAL BIDS

Generally length-showing below game; lead-directing above game but in particular:

DBL of an artificial bid by fourth hand is T/O of the suit shown

DBL of * cue-bid by 1* opener just shows a genuine suit

(1NT weak) - P - (2-level response not promising values)-DBL = PEN of 1NT; now DBL T/O

DBL of BERGEN RAISE (or similar) T/O of opener's suit e.g. 1 -P-3 -X T/O of A

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	·				
(6)	DEFENCES To PRE-EMPTS (OTHER THAN DOUBLE – SEE NOTE 5) DEFENCE TO A MULTI 2. or similar 2-level opening that does not define a 5+ card suit X 13-16 BAL or STR; LEB applies by partner; later X T/O; 2NT 16-19 NAT by either hand; delayed 2NT 2-suiter; all 2/3 level suits NAT except cue of suit shown by opener passing 2Mx or correcting/competing; delayed suit bids NAT WK; 3NT NAT (usually has a long suit). 4m=2-suiter After 2M/3M overcall bid of the other major by fourth hand = cue raise DEFENCE TO OPENINGS THAT PROMISE SUIT OPENED (WK 2, LUCAS 2, WK 3 etc)	(9)	GENERAL AGREEMENTS IN CONSTRUCTIVE AUCTION 4SF FG at 2-level+ (except 1D-1H-1S-2C is artificial), raise of 4 th suit extras FG After a reverse at 2-level over 1-level response continuations ART TWO-WAY GAME TRY: after 1M-2M also 1M-3M and after 1M-2m (Drury) by either hand KICKBACK RKCB: After a minor suit is agreed at the 2 level, 4 of that minor is RKCB. After a minor is rebid at the 2 or 3 level, 4 of the next unbid suit up is RKCB. With hearts agreed, 4 is RKCB		
	X T/O with LEB over 2 or 2M (3NT NAT, CUE FG with stop & 1/2M, 2NT WK or FG no stop)				
	Bids NAT; jump to 4m shows suit bid+OM 55+ FG; 2NT 15-18 BAL (may be slightly light in 4 th) CUE asks for a stop for 3NT (often has a long suit) In response to 3NT overcall of WK 2 or 3-level opening: 4♣ ASK (4NT MIN, suit NAT, CUE MAX) 4♦ to sign off in any suit; 4M NAT INV; 4NT NAT; 4M CUE STR S/S	(10)	NON-STANDARD LEADS/SIGNALS From Q109(xxx) or K109(xxx) in a suit bid and supported, will make the standard length lead e.g. 9 from Q109xxx (3 rd highest). Similarly from KJ10. Also applies to long suits if a length lead is likely to be helpful. When we have raised partner and length in the suit is known, lead attitude (i.e. top from xxx(x))		
	DEFENCE TO 2♠/2NT showing ♣+♦ 3M NAT, 3♣ both M longer ♥, 3♦ both M longer ♠; (2♠)-x ♠, 2NT NAT; (2NT)-X BAL; later X T/O		When following suit having shown length (5+ cards) high/low are suit pref, middle encourages		
	DEFENCE TO OTHER OPENINGS THAT PROMISE DIFFERENT SUIT(s) (e.g. 2 shows both M) If min suit-length shown is 4 then all suits NAT; if min 5+ CUE OM+m/both M, 55+ X T/O of anchor suit(s); X then X strong T/O; P then X BAL (3 or 4 trumps);2NT 15-19 NAT		Against NTs, lead top from 3 low but second from 4 low		
(7)	ASPTRO: 2♠: ♥+any, 2♦: ♦+any, with both M anchor to shorter (or weaker with equal length).				
	RESPONSES TO ASPTRO: step 1 to play opposite 5-card suit; 2. NAT NF; 2NT NAT INV 3. FG INQ: 3. 5M4m, 3. both M, 3. 4M5. 3NT 4M5. 4m 65; 3. INV 3 cards in anchor suit After X of ASPTRO RDBL shows own suit, P to play opposite 4 cards After a bid over ASPTRO: X of anchor suit PEN, X of other suits T/O, re-opening X T/O	(11)	After 1.4 - 1red TRF at 1-level, including dbl 2.4 = NAT INV+ values, F2NT Cue = 6+ cards in the next suit up (INV if showing spades)		
(8)	DEFENCE TO CONVENTIONAL OVERCALLS 2-SUITED OVERCALLS (e.g. cue bid or UNT), BOTH SUITS SPECIFIED If two cues available below 3 of opener's suit: lower FG in 4 th suit, upper L/R+, raise WK, 4 th suit NF If one cue below 3 of opener's suit: lower cue L/R+, higher cue FG in 4 th suit, 4 th suit NF, raise WK If no cue below 3 of opener's suit: cue good raise (now FP), new suit FG; in all cases jump cue SPL 2-SUITED OVERCALLS, ONE SUIT SPECIFIED 1 *-(2 * *+m)-2 * 3-card L/R+,2NT TRF to *,3 * TRF to *,3 * L/R+,3 * PRE, 3 * SPL, 4m FIT 1 *-(2 * *+m)-2NT TRF to *,3 * TRF to *,3 * 3-card L/R+,3 * L/R+,3 * PRE, 4 * SPL, 4m FIT 1m-(2m MM)-2NT both minors Other auctions CUE good raise, raise WK, new suit F often a transfer, jumps FIT COMIC or GARDINER 1NT OVERCALL X 8+ BAL, first subsequent X T/O, opener bids immediately if weak, suits NAT F1, 2NT L/R+ Jump raise MIXED		2 • = WK		