



# 2018 PACHABO CUP

***PROGRAMME***

Park Inn Hotel, Bedford  
9<sup>th</sup> – 10<sup>th</sup> June 2018

*Pachabo Cup 2018*

## **Introduction**

Welcome to the Park Inn Hotel in Bedford and to the Pachabo Cup.

The total anticipated entry is 25 teams, which means that we will be playing 25 x 4-board rounds, one of which may be sat out. The counties not represented this year are Avon, Bedfordshire, Cumbria, Dorset, Herefordshire, Isle of Man, Lincolnshire, Merseyside & Cheshire, Middlesex, North East, Somerset, Suffolk, Westmorland, and Wiltshire.

Team numbers and starting positions will have been drawn in advance and displayed on the EBU website. We would ask all players to be seated and ready for play by 13:25pm on Saturday afternoon in order that we can make a prompt start to the competition.

## **Times of play**

### ***Saturday***

Session 1	1.30pm to 6:10pm	9 matches
Session 2	7.45pm to 10.45pm	6 matches

### ***Sunday***

Session 3	10.45am to 1.20pm	5 matches
Session 4	1.50pm to 4.25pm	5 matches

## **Format**

By the end of the event each team will have played a 4-board match against each other team in a series of head-on matches. Every match will be scored by the program as it is completed, and round-by-round totals will be displayed. Teams may only score up with their team-mates if they finish a match early enough to do so. Otherwise they must continue straight on to the next match and check their scores at the end of the session. Duplicated boards will be in use, with the same hands being played in all matches.

## **Prize awards**

As previously announced, since this is a county representative event there are no longer any cash prizes for this event. The entry fee has been reduced appropriately and medals will be presented to the winners.

## **Scoring method: hybrid Point-a-Board / IMPs**

The Pachabo Cup, the EBU's inter-county teams of four championship was for many years, uniquely in this country, scored by a combination of Point-a-Board and 'Aggregate Quotient'.

But it became true that almost no-one really understood what their tactics should be with this scoring method and in 2015, the scoring method for this event was changed to a more familiar hybrid method. The scoring method is now a combination of Point-a-Board (PaB) and IMPs: a simpler and more transparent hybrid scoring method. This method makes it easier for players to work out their own scores (if they wish) and to understand how the scoring works – whilst retaining the interest of using an element of Point-a-Board scoring.

For this new Pachabo (PaB + IMPs) scoring method, there are 2 points available for each board – 2 for a win, 1 for a draw, but (unlike the pre-2015 scoring method) 10 aggregate points constitute a win/loss so that ten tricks in 3NT will beat ten tricks in 4H or 4S.

This means that for each four-board match in the Pachabo there will be 8 PaB points available and in addition there will be a further 8 VPs available for the overall match score, calculated by converting IMPs to VP s according to the scale below. So each match will have a total of 16 points available and will depend in equal measure on Point-a-Board and IMPs converted to VPs.

It is important that you are aware of certain details with regard to scoring: The first principle is that you are not required to calculate the match score for yourselves. All match scores will be calculated and posted for you by the official scorers, using the data provided by yourselves via 'Bridgemates'. North is responsible for entering each score on the Bridgemate; E/W are responsible for verifying that it is correct.

In practice, we realise that many teams do prefer to score-up for themselves at the end of each 3-board match. This is perfectly in order, **provided that you respect a strict time limit of 28 minutes for each round** in which to play, score (if, and only if you wish to do so and have time available for this purpose) and retake your positions for the next match. **If you are late finishing a match, you must go straight on to the next round and may not score up at that time.**

The hybrid scoring method is not within the scope of the National Grading System (NGS) so this event will not contribute to the players' NGS.

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<b>Pachabo VP scale 4-board matches</b>	
<b>IMPs</b>	<b>VP s</b>
0	4-4
1-2	4.5-3.5
3-5	5-3
6-8	5.5-2.5
9-11	6-2
12-15	6.5-1.5
16-20	7-1
21-26	7.5-0.5
27+	8-0

### **Master Point awards**

All Master Points are awarded to the top half of the field and are expressed in terms of Green Points per player (in teams of 5 or 6, a player must have played at least one-third of the boards to be eligible for an award).

Tied places share equally any Master Point award due, even though a tie for 1<sup>st</sup> place will be resolved in order to determine the winners of the Pachabo Cup and the recipients of the medals.

The winning team receives 16.00 points, and the minimum award (for finishing half-way) is 2.00 points. Awards for intermediate places are in accordance with the standard EBU congress formula.

All Master Points will be awarded by direct credit. Ranking lists are available from our web site at [www.ebu.co.uk](http://www.ebu.co.uk)

## Miscellaneous

- i) This is an EBU Level 4 competition for the purpose of systems and conventions. You are required to have a pair of identical completed system cards and you should exchange them with your opponents at the start of each round.

**If you do not have two completed system cards, you will be provided with blank system cards to fill out before play may continue, receiving a score of average minus for any boards unplayed due to the time lost in doing this.**

WBF convention cards are only permitted in EBU Level 5 events and therefore may not be used in this event.

- ii) The EBU White Book contains specific provisions which apply to this event. For example, 0.5 VPs would be the equivalent of a 10% penalty.
- iii) An artificial adjusted score on a board shall be scored as 1 PaB point each if both teams are partially to blame, or 1.5/0.5 PaB points in respect of a team in no way to blame/entirely to blame respectively. However, the IMP score on the board will then be deemed to be zero in all such instances.

Assigned adjusted scores, including weighted scores, will be scored as contributing to both PaB and IMP scores.

- iv) An unplayed match (for whatever reason) will be scored as 9.6 – 6.4 in favour of the non-offending team. The unplayed match award will be increased if the non-offending team achieve an average of greater than 9.6VP per match over all matches played in the competition, or if the offending team achieve an average of less than 6.4. Any fractions obtained in such a calculation will be retained – to one decimal place (e.g. a match score of 10.2 is entirely possible). A further penalty could be imposed on the offending team in aggravated circumstances.

None of this applies to the sit-out round when an odd number of teams takes part, in which case all teams will be required to sit-out for one round. They would not be awarded any score for such a sat-out round in the final scores.

- v) Best Behaviour at Bridge – Please be nice to your partner, be pleasant to your opponents and be polite to the Tournament Directors. Otherwise you may well be given a Disciplinary Penalty!
- vi) Please switch off your mobile phone. If you must have it on for emergencies, switch it to silent and leave the playing area before answering it. You may not text or use any electronic communication device in the playing room.
- vii) You may not use electronic cigarettes in any playing areas.

## **Bridgemates**

North (or South) is responsible for entering the contract and result into the Bridgemate, and East (or West) must be shown it to verify its accuracy by pressing the Accept button.

It is best to enter the contract, declarer and lead at the end of the auction – this saves time, reduces the risk of entering the wrong board number, and ensures the lead is fresh in your mind.

Entering the lead accurately not only provides extra information of interest to players, but can also assist the scorer in resolving errors of data-entry.

**It is an offence to attempt to access the TD screen or change a score in the Bridgemate without calling the TD.**

*Bridgemate UK is the EBU's "Official Wireless Scoring Provider"*

## **Seating rights and change of line-up**

There are no seating rights in this competition. A team of four should nominate in advance which players will occupy the N, S, E and W positions, and the team will maintain those positions throughout the competition, except as may be provided for below. These nominations are made on the name-slip, which all teams are required to complete before play commences.

A team of six must make a similar nomination for two of its pairs: the third pair will take the position of the pair they replace, but must nominate in advance which player will occupy which position (eg N or E, dependent upon which pair they replace).

A team may change its line-up at the conclusion of any 4-board match but the team may concede seating rights unless line-up changes are notified in advance.

Teams who wish to change line at various stages, should commence by submitting the most common line-up which will be used. They should then consult with a Tournament Director in advance of any such change being made. Line-ups should preferably be notified at the beginning of each session or at least a match in advance of any change.

If a team submit a changed line-up, not notified in advance, they will concede 'seating rights' to their opponents in the first match after the change is made; likewise, should the team subsequently wish to return to the original line-up.



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