

OTHER OPENING BIDS						
	HCP	see Note	Min length	MEANING	SPECIAL RESPONSES	Notes
1♣	Rule of 19	<input type="checkbox"/>	2	Transfer responses		
1♦		<input type="checkbox"/>	4	2/1GF, weak jump shifts		1
1♥		<input type="checkbox"/>	5	1NT F, 2/1GF, 2NT GF raise, Bergen raises, passed hand		3/4/5
1♠		<input type="checkbox"/>	5	2♣/♦ = Reverse Drury.		
3 bids	0-10	<input type="checkbox"/>	6			
4 bids	0-12	<input type="checkbox"/>	7			
*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).						
DEFENSIVE METHODS AFTER OPPONENTS OPEN						
OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING		SPECIAL RESPONSES		Notes
Simple overcall		Natural				
Jump overcall		Weak				
Cue bid		Michaels				
1NT	Direct: Protective	15-18, 11-14 protective		As after 1NT opening		
2NT	Direct: Protective	5-5 in 2 lowest unbid suits 18-20		As after 2NT opening		
OPPONENTS OPEN WITH		DEFENSIVE METHODS		SPECIAL RESPONSES		Notes
Strong 1♣		X=majors, 1NT=minors				
Short 1♣/1♦		Natural				
Weak 1NT		X=pens, 2♣=Multi Landy				2
Strong 1NT		X=5+card minor & 4 card major, 2♣=Multi Landy				2
Weak 2		X=t/o, 2N=15-18 with stop		Leb after double		
Weak 3		X=t/o				
4 bids		X=values				
Multi 2♦		X = 13-16 bal or any 18+, 2NT=15-17 with stops				
SLAM CONVENTIONS						
Name		Meaning of Responses		Action over interference		
RKCB 1430		5♣=1/4, 5♦=0/3, 5♥=2 without trump Q, 5♠=2 with trump Q				
5NT specific kings						

COMPETITIVE AUCTIONS			
Agreements after opening of one of a suit and overcall by opponents			
Level to which negative doubles apply		4♦	
Special meaning of bids		Cue = gd raise to at least 3	
Exceptions / other agreements			
Agreements after opponents double for takeout			
Redouble	9+ pts	New suit	Forcing
Jump raise	Pre-empt	2NT	Good raise
Other agreements concerning doubles and redoubles			
Support doubles			
OTHER CONVENTIONS			
4 <sup>th</sup> Suit Forcing to game			
Two way checkback, 2♣ forces 2♦ and is inv+, 2♦ is GF			
Mixed cues (1 <sup>st</sup> or 2 <sup>nd</sup> round control)			
SUPPLEMENTARY DETAILS			
(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).			
1) 1D-2D forcing to 2NT or 3D			
1D-3D mixed raise			
1D- 2NT either very weak raise or 16+ bal (could have 4cM)			
1D-3C inv 6cd suit			
2) Multi landy 2C = both majors; 2D = one 6 card major; 2H/S = 5 card & 4+ card minor. Over all of these 2NT is a strong enquiry. Double by a passed hand or over a strong NT shows a 5+ card minor and a 4 card major			
3) After 1M in 1 <sup>st</sup> or 2 <sup>nd</sup> we play the following raises: 1M-2M shows 7-10 1M-3M is pre-empt, 1M-3C is 10-12 4 card support, 1M -3D is 6-9 4 card Support, jump OM is 3 card limit raise.			
4) 2-way Drury – 2D 3cd limit raise; 2C 4-cd raise, mixed or limit – now enquires and 2M signs off			



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OPENING LEADS							
For all the card combinations shown, clearly mark the card normally led if different from the underlined card.					Hatch over or shade this box if using non-standard leads.		
v. suit contracts	<u>A</u> K	<u>A</u> <u>K</u> x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> <u>K</u> x ( <u>x</u> )	<u>A</u> <u>J</u> 10 x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:-							
Ace/Queen asks for reverse attitude, King asks for reverse count							
<b>CARDING METHODS</b>							
	Primary method v suit contracts			Primary method v NT contracts			
On Partner's lead	Reverse attitude (low = encouraging)						
On Declarer's lead	Reverse count (high, low = odd)						
When discarding	Reverse attitude (low = encouraging)						
Other carding agreements, including secondary methods (state when applicable) and exceptions to above							
McKenny when obvious (e.g. giving a ruff)							
<b>SUPPLEMENTARY DETAILS (continued)</b>							
5) 1M – 2NT is GF raise with 4+ trumps. Opener responses are:							
3 level – shortage, 4 level – second suit							
3 of agreed major - <15 points balanced hand							
3NT – 15+ points balanced hand							
After 2/1 reverses still show extra							

GENERAL DESCRIPTION OF BIDDING METHODS			
<b>5 Card Majors, 2/1GF, Short Club, 3 Weak Twos</b>			
<b>1NT OPENINGS AND RESPONSES</b>			
<b>Strength</b>	14-16	Tick if artificial and provide details below <input type="checkbox"/>	
<b>Shape constraints</b>	Can contain 5cM or 6cm	Tick if may have singleton <input type="checkbox"/>	
<b>Responses</b>	2♣	Non Promissory Stayman	
2♦	♥s	2♥	♠s
2♠	♣s	2NT	♦s
Others Smolen, Stayman & 3m rebid is natural invitational			
Action after opponents double		Natural (xx and pass both to play)	
Action after other interference		Lebensohl (fast arrival shows stop)	
<b>TWO-LEVEL OPENINGS AND RESPONSES</b>			
	<b>Meaning</b>	<b>Responses</b>	<b>Notes</b>
2♣	23+ pts bal or GF	2♦=0-7 pts; others 8+pts	
2♦	Weak 2s, 5-10 pts, 6 card suit.	2NT = Feature ask. New suits are forcing for 1 round.	1
2♥	Can occasionally be a 5 or 7 card suit. Strength according to vulnerability.		
2♠			
2NT	20-22 pts, balanced or semi bal	Stayman, xfers to majors completion shows fit	
<b>OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE</b>			
(Please include details of any agreements involving bidding on significantly less than traditional values).			
1C opener can have much longer diamonds. Transfer responses to 1C			

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.