

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Simple – natural, can be 4 card suit at 1 level
Change of suit 2:1 is NF. 1:1, 2:2 and 3:2 is F
Responding – Jump cue = mixed; UCB – 3+ card raise; 2NT – maybe a 4 card raise
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct 15- 18, system on Stayman and transfers 4 th - 10-14. 2C stayman
Sandwich with both opponents bidding 16-18
JUMP OVERCALLS (Style; Responses; Unusual NT)
1 st to 3 rd = weak
2NT – unusual, lowest 2
Reopen: Intermediate
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels 5/5, 2NT response = game interest
Jump cues ask for stop for NT
VS. NT (vs. Strong/Weak; Reopening;PH)
X – 15+ v weak NT, v strong 5m + 4M
2C = majors, then 2D shows equal length; 3C=F; 3D=UCB
2D = one major, then multi responses
2H/S = 5H/S + minor
Passed hand as above except X is always 4M + 5m
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X = t/o
Leaping and non-leaping Michaels
3NT to play
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X – Majors, 1NT = minors , Weak Jump Overcalls
OVER OPPONENTS' TAKEOUT DOUBLE
XX = 9+ , New suit = F1, Jump = Fit
Jump raise = pre-emptive, 2NT = best raise
1H (X) 2D and 1S (X) 2H = 9+ 3 card raise

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th /2 nd	3 rd /5 th	
NT	4 th /2 nd	3 rd /5 th	
Subseq			
Other: May lead top from xxx in partners suit if supported			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	From AK –for Rev Att	From AK –for Rev Att	
King	K from AK or KQ - Count	AK or KQ – count/unblock	
Queen	KQ or QJ – Rev attitude	KQ or QJ – rev attitude	
Jack	J10x or Jx	AJ10 or J10x	
10	K109, Q109, 109x	H109, 109x (10 is an H)	
9	H98x or 9x	H987, 9x	
Hi-X	Xx, xXx, xXxx (+)	Xx, xXx, xXxx (+)	
Lo-X	HxX, HxxX (+) 3/5 if P suit	HxX, HxxX; 3/5 if P suit	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Rev Att	Count	Rev attitude
Suit 2	Count		Count
3	SPS if x on dummy		
1	Rev Attitude	Smith Peters	Rev Attitude
NT 2	Count	Count	Count
3			
Signals (including Trumps):			
Suit preference signals where possible.			
Smith Peters v No trumps (High to encourage from both hands)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Mostly take out. T/o of suits bid and supported to 3S.			
Reopening x light			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support doubles when ptnr shows a 4 card major at 1 or 2 level			
Responsive			
Game Try			
Lightner			

W B F CONVENTION CARD
CATEGORY:
NCBO: England
PLAYERS: Nevena & Anne
SYSTEM SUMMARY
5 Card Majors, with 15-17NT
2 over 1 GF
1C can be 2
1D is never a weak NT hand
2D weak 2 in a major 1 st & 2 nd position
2H/S weak 2 suited 1 st and 2 nd position (M+lower suit)
2D/2H/2S weak in 3 rd position
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Inverted minor response to 1C/D
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: Rarely

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	✓	2	4H	Clubs, or weak NT or 18/19 NT hands.	IH/1S = Walsh; inverted minor response, weak jump shifts	1C -2C -2NT = wk NT clubs	Support doubles and redoubles
1♦	----	4	4H	Unbalanced, or 18/19 NT with 4+D	Inverted Minors response, weak jump shifts		Support doubles; After 1D opener jumps are fit in competition
1♥	----	5	3S	Natural	1NT = semi-forcing; 2/1 = nat GF; Raising the suit: 2maj 5-9; 2NT = GF; Bergen Raises		P/H = Drury – 3 card raise; 2NT – 4 cards
1♠	----	5	3S	Natural			Compn = 2NT best raise; UCBs; fit jumps
INT		Bal		15-17 Bal	Stayman; 4 suit transfers; 3 level = single suited slam tries; 4C minors	Bid shortage after minor suit transfers.	Lebensohl New suits competitive over intervention
2♣	✓	0		23+ or Game Forcing	2D Negative/Relay usually less than 8, 2NT = 8+ Bal; 2H/2S/3C/3D = Nat positives	Kokish	Pass 0-4, X or XX semi – positive, bids F
2♦	✓	0		Weak 2 in a major	2NT = F enquiry, 2 or 3M POC, 4C = Trans to M, 4D bid your M	3C/3D are mins H/S; 3H/S are max S/H	X Pens at 3 level
2♥	✓	5		Weak 2 suited 2 bid 5/5 V maybe 5/4 NV (4-9)	2NT – F Enq, 3 minor POC	Show 2 nd suit and mins or max	X pens at 3 level
2♠	✓	5					
2NT	----	Bal		20-22 Bal	3C 5 card puppet stayman, 3D/3H = transfers, 3S = minors; 3NT = to play; 4level = transfer slam tries		
3♣	----	6		Pre-emptive	Change of suit is natural and F1.		X pens after pre-empt openers
3♦	----	6		Pre-emptive	4C (4D) poor mans blackwood		
3♥	----	6		Pre-emptive			
3♠	----	6		Pre-emptive			
3NT	✓	0		Pre-emptive – solid minor in 1 st and 2 nd ; to play in 3 rd and 4 th .	4C p/c 4D asks for singletons		
4♣							
4♦	----	7		Good Pre-empt. Typically 8 card suit or 7:4			
4♥							
4♠							
4NT	✓	0		Asks for specific aces			
5♣		8				HIGH LEVEL BIDDING	
5♦		8				Cue bids (1 st or 2 nd round control), last train in uncontested auctions	
5♥		8				4NT RKCB – 3041 2 no Q, 2+Q, then 5NT for Kings ;	
5♠		8				Over intervention: D is step 1 0/3, P is step 2 1/4 , next suit is step 3	
						Exclusion KCB may apply at the 5 level	
						5NT pick a slam; GSF	