OTHER OPENING BIDS										
	HCP	see Note	Min length	CONVENTION MEANING		SPECIAL RESPONSES	Notes			
1*	15+		0	15+, any distrib	oution		(a)			
1 🔶	9-14		4 🗸	(b)						
1 🗸	9-14		4♠	4						
1♠	9-14		4 🔶	6+• or 5/4 in m	6+♦ or 5/4 in minors					
3 bids	Pre		6	minor bids const	ructive		(I)			
4 bids	Pre		6							
agreemer	*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).									
	DE	FEN	SIVE ME	THODS AFTER OF	PONENT	S OPEN				
	PONENTS RAL ONE			CONVENTIONAL MEANING		ECIAL PONSES	Notes			
Simple overcall				Natural						
Jump o			Weak							
Cue bid			Michaels							
1NT Direct: Protective			15-18 11-14 (11-16 over major)							
2NT	Direct:	:		Unusual -						
Protective				19-215cd stayman/trans.						
	ENTS OF WITH	PEN	DEFENSIVE SPECIAL METHODS RESPONSES				Notes			
Strong	1*		X=ma		(f)					
Short 1	<b>♣/1♦</b>		See note				(h)			
Weak 1	NT									
Strong	1NT		$X = \bigstar + n, 2 \cancel{2} = \checkmark + m \qquad 2 \cancel{2} = p/c$							
Weak 2			X = t/o, lebensohl							
Weak 3			X = t/o							
4 bids			X = t/o							
Multi 2				13-15 bal, or 19+						
				SLAM CONVENTIO						
Name			Mea	ning of Responses	Ac	tion over inter				
RKCB				30, 41, 2-Q, 2+Q		DOPI/RO	PI			

## **COMPETITIVE AUCTIONS** Agreements after opening of one of a suit and overcall by opponents Level to which negative doubles apply All levels Special meaning of bids Natural, forcing $1 \bullet - (1 \bullet) - X$ , $1 \bullet - (1 \bullet) - X = relays$ Exceptions / other agreements $1 \bullet - (1 \bullet) - X/2 \bullet = \text{transfers}$ Agreements after opponents double for takeout: See note (m) Redouble New suit Jump in new suit Jump raise 2NT Other Other agreements concerning doubles and redoubles Double generally for takeout until a fit has been found. See also note (g) Lead directing doubles of slams and 3NT, asking for an unusual lead. (1♥)-1▲-(2♣)-X shows a minimum raise but is anti-lead directional if 2♣ is F. (1♥)-2▲-(3♣/3♥)-X suggests partner sacrifice if suitable (when 3♣ is F). **OTHER CONVENTIONS** 3NT opening shows a quality 7+ card major with little outside. FNJs at the 3 level by a passed hand or opposite an overcall when RHO bids. Lebensohl-2NT opposite a takeout double (fast shows). Scrambling 2NT when game is out of the question. Save-suggesting 3NT opposite a minor suit preempt. X of 1NT by a passed hand shows the minors, majors, diamonds or spades 2♦ overcall of 1NT by a passed hand shows ♦ + ♠ SUPPLEMENTARY DETAILS (Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).

For all the card combinations shown, clearly mark the card normally led if different from the underlined card.Hatch over or shade this box i using non-standard leads.									
t cts	А <u>К</u>	<u>A K</u> x	<u>A K</u> x <u>K</u> Q 10 <u>K</u> Q x			K <u>10</u> 9	<mark>Q</mark> J 10		
v. suit contracts	<mark>Q</mark> J x	<u>Ј</u> 10 х	10 x <u>x</u>	<u>10</u> 9 x	<mark>9</mark> 8 7 x	10 x x <u>x</u>	Нх <mark>х</mark>		
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x <u>x</u>	x <u>x</u>	× x x	<u>x x</u> x x			
r cts	A <u>K</u> x ( <u>x</u> )	A <u>J</u> 10 x	<u>K</u> Q 10	<u>K</u> Qx	K <u>J</u> 10	K <u>10</u> 9	<mark>Q</mark> J 10		
v. NT contracts	<mark>Q</mark> J x	<u>Ј</u> 10 х	10 x <u>x</u>	<u>10</u> 9 x	<mark>9</mark> 8 7 x	10 x x <u>x</u>	Н х <u>х</u>		
8	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x <u>x</u>	<u>x</u> x	<u>x</u> x x	<u>x x</u> x x			
Partne Agains from K	Against suits: A/Q lead asks for rev att, K lead for rev count Partner's Suit where support not shown – 3 <sup>rd</sup> highest from 3/4 cards Against NT: Lead the card directly above an honour if want it unblocked, e.g. from KQT9x lead the Q to ask partner to unblock the J. Against NT: A asks for unblock or reverse count, except in partner's suit.								
		<b>C</b>	CARDING ME	THOD	8				
Primary method v suit contracts Primary method v NT contra									
		Primary n	nethod v suit cor	tracts					
	rtner's lead	Rev At	t (Rev count	on K)	Rev	verse Attitu	ude		
On Dec	clarer's lead	Rev At	t (Rev count everse Count	on K)	Rev	verse Attitu verse Cou	ude Int		
On Dec When c	clarer's lead discarding arding agreeme	Rev At Rev Re	t (Rev count	on K) : e	Rev Re Rev	verse Attitu everse Cou verse Attitu	ude int ude		
On Dec When c Other ca to above We off	clarer's lead discarding arding agreeme e ten show rev	Rev At Re Re ents, including verse coun	t (Rev count everse Count verse Attitud g secondary met t where attitu	on K) e hods (sta	Rev Rev te when appl arked.	verse Attitu verse Cou verse Attitu licable) and e	ude Int Ide exceptions		
On Dec When c Other ca to above We off We oc	clarer's lead discarding arding agreeme e ten show rev ccasionally s	Rev At Re Re ents, including verse coun how suit p	t (Rev count everse Count verse Attitud g secondary met t where attitu reference wh	on K) e hods (sta de is ma ere we t	Rev Rev te when appl arked. think it will	verse Attitu verse Cou verse Attitu licable) and e	ude Int Jde exception:		
On Dec When c Other ca to above We off We oc	clarer's lead discarding arding agreeme e ten show rev ccasionally s	Rev At Re Re ents, including verse coun how suit p	t (Rev count everse Count verse Attitud g secondary met t where attitu	on K) e hods (sta de is ma ere we t	Rev Rev te when appl arked. think it will	verse Attitu verse Cou verse Attitu licable) and e	ude Int Jde exception:		
On Dec When c Other ca to above We off We oc	clarer's lead discarding arding agreeme e ten show rev ccasionally s is a singleton	Rev At Re Re ents, including verse coun how suit p n in dumm	t (Rev count everse Count verse Attitud g secondary met t where attitu reference wh	on K) e hods (sta de is ma ere we t ve suit p	Rev Rev te when appl arked. think it will oref).	verse Attitu verse Cou verse Attitu licable) and o be useful	ude Int Jde exception:		
On Dec When c Other ca to above We off We oc	clarer's lead discarding arding agreeme e ten show rev ccasionally s is a singleton	Rev At Re Re ents, including verse coun how suit p n in dumm	t (Rev count everse Count verse Attitud g secondary met t where attitu reference wh y we often giv	on K) e hods (sta de is ma ere we t ve suit p	Rev Rev te when appl arked. think it will oref).	verse Attitu verse Cou verse Attitu licable) and o be useful	ude Int Jde exception:		
On Dec When c Other ca to above We off We oc	clarer's lead discarding arding agreeme e ten show rev ccasionally s is a singleton	Rev At Re Re ents, including verse coun how suit p n in dumm	t (Rev count everse Count verse Attitud g secondary met t where attitu reference wh y we often giv	on K) e hods (sta de is ma ere we t ve suit p	Rev Rev te when appl arked. think it will oref).	verse Attitu verse Cou verse Attitu licable) and o be useful	ude Int Jde exception:		



Name Michael Clark Name Luke Porter

EBU No. 404050

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GENERAL DESCRIPTION OF BIDDING METHODS										
MOSCITO (APPLIES 1 <sup>ST</sup> AND 2 <sup>ND</sup> SEATS)										
1NT OPENINGS AND RESPONSES										
Strengt	Strength         (11)12-14         Tick if artificial and provide details below									
Shape constraints         Tick if may have singleton										
Respor	ises	2*	Puppet t	to 2♦ (Keri	) s	see note (e)				
2♦	Trans	fer (pos	sibly 4♥)	2¥		Transfer (always 5	5+♠)			
2	Rang	e Enquii	ſУ	2N	Т	Transfer to clubs				
Others	3 leve	l bids a	re GF spl	inters with	shc	ortage in next suit up				
Action at	fter opp	onents	double	XX = to p	lay	, 2 <b>♣</b> = clubs or 2 sui	ter			
Action at	fter oth	er interf	erence	2 <b>&amp;</b> ignore	ed,	other bids X=t/o and	2NT = leb			
	T	WO-LE	VEL OP	ENINGS	AN	D RESPONSES				
		Mean	ing		Re	sponses	Notes			
2*	6	clubs, s	9-14 poin	ts	2♦	= relay, rest = natur	al			
2•			Veak Two							
2♥	1 <sup>st</sup> sea	seat NV it Vuln. 2	= aggres 2 <sup>nd</sup> seat =	sive sound		2NT = Enquiry				
2										
2NT	Poc	or minor	suit pre-e	empt		3 • = major enquiry	(k)			
OTHE	R ASP	ECTS C	OF SYSTI		10	PPONENTS SHOUL	D NOTE			
(Please	include de	etails of any	agreements	involving biddir	ng or	n significantly less than tradition	onal values).			
Strong 1	*									
Transfe	r Open	ings (1	🔶 = 4+ he	earts, 1 🕶 =	4+	spades, 1 ♠ = 4+ dia	amonds)			
				entially car		é.				
			·	through 2			<u>-</u>			
Against	suit cor	ntracts v	ve lead lo	w from a d	out	pleton if we haven't b	oid the suit.			

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.

(note i cont)

2NT (if available) – 5+/5+ in minors Jumps in new suits below game - NNF

- (j) After a 1. opening and a semi-positive response from partner, we use forcing passes if the opposition bid to the 4 level. In these cases, X is t/o if no suit has yet been shown or a raise of partners suit if one has been shown. Pass asks partner to X, which can then be left in, or pulled to show two places to play.
- (k) A 2NT opening shows a poor 3-level minor suit pre-empt. This usually means a poor suit, i.e. a suit without 2 of the top 3 honours.
- (I) In  $1^{st/2^{nd}}$  seat 3 level minor openings show a pre-empt with a good suit, usually 2 of the top 3 honours.
- (m) If the opponents X a 1 ◆ or 1 ♥ opening, it may or may not be for t/o. The response structure remains the same regardless:
  - 1 ♦ (X) ?:
- XX GF relay, usually 14+ points 1 • - 11-13 balanced 1 • - 4+ •, 6-13 points 1NT – 7-10 points 2 • - 11-13 points with less than 3 • and less than 4 • 2 • - 3 or 4 •, (10)11-13 points 2 • - 3 or 4 •, 5-9 points
- 1♥ (X) ?:
- Similar responses showing ▲ where appropriate, and 2 ◆ - 5+♥ 9-13 points 2 ♥ - 3 or 4 ▲, (10)11-13 points
- (n) (1m) P (P) 1NT shows 11-14 balanced after which we use Keri responses.
  - (1M) P (P) 1NT shows 11-16 bal and now 24 is a major and range enquiry.

## <u>RELAYS</u>

We play relays after our opening bids of 1\* through 2\* and after the semi-positive responses to 1\*. The relayer, without sharing any information himself, finds out about his partner's hand in the following order:

- 1. Exact Shape, usually resolved at 3 level.
- 2. Number of Queen Points, where A=3, K=2, Q=1
- 3. Location of honours (using denial cue bidding)

As an alternative to 2, the relayer can also use RKCB or Exclusion KCB to find out about key-cards.

- (a) Responses to 1 + opening (15+ pts, any hand):

  - 1♥ 6-9, balanced or no 5 card major.
  - 1 **▲** 0-5, any hand.
  - 1NT 6-9, 2 or 3 suiter with 5+ hearts
  - 2 6 9, 2 or 3 suiter with 5+ spades
  - 2♦ 6-9, 5+♠/4+♥
  - $2 \bullet 6$ -9, heart single suiter
  - 2▲ 6-9, spade single suiter
  - 2NT GF, 5440 with void major
  - 3. 7-8 card solid suit
  - $3 \bullet GF$ , 5440 with void  $\bullet$
  - 3♥ GF, 4=4=5=0 shape
  - 3▲ GF, 4=5=4=0 shape
  - 3NT GF, 5=4=4=0 shape
  - After 1♣-1♦, opener will bid 1♥ with approx 19+ points (whereupon responder will relay out his shape), and relay out his shape himself with approx 15-18.

## 1**♣-1♥-**??

- 1NT 15-18, generally balanced. NF
- 24 5+ hearts
- $2 \bullet 5 + spades$
- 2v 4 hearts and longer minor
- 2 4 spades and longer minor
- 2NT 5/5 in the minors

### 1**♣-1**▲-??

1NT – 15-20 (then stayman and transfers) 2♣ – GF or 23+bal (then 2♦ = balanced) 2♦/2♥/2♠/3♣ – transfers 2NT – 21-22

- (b) Responses to 1 opening (showing 4+ hearts):
  - 1♥ GF relay, usually 14+ points
  - 1 natural 4+spades, up to 13 points
  - 1NT 5-10 points
  - 24 invitational with less than 3H and less than 4S, approx 11-13 points
  - 2 3 or 4 hearts, (10)11-13 points
  - 2v 3 or 4 hearts, 5-9 points
  - 2 mini splinter in any suit
  - 2NT 5+C/5+D invitational
  - 3\*/3 good 6+ suit, invitational
  - 3♥ approx 5-9 points
  - 1 -1 -1 -1 NT 4 hearts and a minor (the minor will be 5 cards unless 1444)
  - 1 + -1 + -2 +/2 + natural, confirming 5 hearts

- (c) Responses to a 1 ♥ opening (showing 4+ spades): 1 ♠ - GF relay, usually 14+ points 1NT - 5-10 points 2 ♣ - invitational with less than 3S and less than 5H 2 ♦ - 5+ hearts, approx 9-13 points 2 ♥ - 3 or 4 spades, (10)11-13 points 2 ♠ - 3 or 4 spades, approx 5-9 points 2NT - mini splinter in any suit 3 ♣/3 ♦ - good 6+ suit, invitational 3 ♥ - mixed spade raise
  - 3 A pre-emptive

(d) Responses to 1 ▲ opening (showing 4+ diamonds): 1NT - relay, could be start of weak takeout 2 ♣ - 5+ hearts, approx 6-13 points 2 ♦ - 5+ spades, approx 6-13 points 2 ♥ - 5+ clubs, approx 8-13 points 2 ♣ - limit raise in either minor 2NT - limit raise in diamonds 3 ♣/4 ♣/5 ♣ - pass or correct

(e) Responses to a 1NT opening or overcall:

2♣ - puppet to 2♦, after which: 2♥/2♠ - Invitational, NF 2NT - GF Enquiry 3♣/3♦ - Natural, invitational 3♥/3♠ - GF, natural with diamonds 2♦/2♥ - transfer to the majors after which 2NT is GF with a 4 card minor 2♠ - range enquiry or big single suiter, 2NT = min, 3♣ = max 2NT - transfer to 3♣ 3 bids - splinters, shortage in next suit up. GF 4♣/4♦ - transfers to hearts/spades

(f) Defence to a strong club or diamond:
 X = majors (could be 4-4), 0+ points
 1NT = minors (could be 4-4), 0+ points

Additionally, to any artificial opening bid showing 16+ points. Also applies after responder makes any bid where he doesn't describe his shape. e.g. (2\*) - P - (2\*): 2\* - 5-5 shape with one or both majors

 $2 \checkmark$  – A two level preempt in either major

- $2 \bullet A$  poor preempt to the three level in a minor
- (g) Because we play so many takeout doubles we reopen the bidding aggressively when short in the opponent's suit. This also applies to the 1NT (2Y) P (P) auction where opener will often reopen with a doubleton in the overcalled suit.

- (h) Defence to short club:
  - 2♣ natural overcall 2♦ - Wilkosz (5-5 including one major) 2♥ (when nv) - WJO in either major 2♠ (when nv) - Poor three-level preempt in a minor 2♥/2♠ (when v) - WJO Same over a short diamond, but 2♦ usually natural, according to discussion.
  - Actions after interference over our strong \*:
  - 1**.** (X) ?:
    - P 0-5 any hand
    - XX (9)10+, any hand. Game forcing

    - 1 v and up normal responses to 1 shifted down 2 levels
  - 1♣ (1♦) ?:
    - P 0-5 any hand
    - X (9)10+, any hand. Game forcing
    - 1 - 6-9, no 5 card major
    - 1 ▲ and up normal responses to 1 ♣ shifted down 1 level, except that 2 ♦ shows 6+ ♠ and 2 ♥ shows 6+ ♥
  - 1♣ (1♥/1♠) ?:

X = 6+ bal/semi-bal  $1NT/2 \neq ($ if they bid  $\Rightarrow$ ) – transfers to suit above, 5+pts 2M-1 - 6-9 short in M, t/o shape 2M - (9)10+ short in M, t/o shape 2NT - 5+/5+ in minors, GF Single jump in a suit – 6+cards GF

1 🜲 - (2 suit) - ?:

X - t/o, (5)6+ (If have 10+ then may be off shape) New suits – natural GF 2NT – balanced GF Cue bid – GF highest 2 suits Jumps in new suits below game – natural non-forcing

1 - (3 suit+) - ?: X - t/o GF New suits - GF natural 3NT - to play Cue bid - 5+/5+ in highest 2 suits

If the interference has no anchor suit then instead we play: X – GF bal/semi-bal New suits – natural GF 1NT (if available) – 6-9 bal

OTHER OPENING BIDS										
	HCP	see Note	Min length	CONVENTION/ MEANING	AL.	SPECIAL RESPONSES	Notes			
1*	17+		0	17+, any distrib	ution		(a)			
1 🔶	8-16		2	4+ • or 11-13	bal		(b)			
1 🗸	8-16		4	4 May have 4♥/5♣						
1♠	8-16		4	May have 4♠/5♣						
3 bids	Pre		6	minor bids constr	ructive		(I)			
4 bids	Pre		6							
agreemer	*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).									
	DE	FENS	SIVE ME	THODS AFTER OP	PONEN	TS OPEN				
-	PONENTS RAL ONE			CONVENTIONAL MEANING	-	SPECIAL SPONSES	Notes			
Simple	overcall			Natural Weak						
Jump o										
Cue bid			Michaels							
1NT	1NT Direct: Protective			15-18 (11-16 over major)	S	ee note	(m)			
2NT				Unusual 19-21	5cd sta	- ayman/trans.				
	ENTS OF WITH	PEN		DEFENSIVE METHODS		SPECIAL SPONSES	Notes			
Strong	1*		X=ma	ajs, 1NT=mins,			(f)			
Short 1	♣/1 <b>♦</b>			See note			(h)			
Weak 1	NT		2♣ = landy 2♦ = Forcing							
Strong	1NT		X = A + n, 2A/2 = V + m $2A = p/c$							
Weak 2			X =							
Weak 3			X = t/o							
4 bids			X = t/o							
Multi 2				13-15 bal, or 19+						
<u> </u>				SLAM CONVENTIO						
Name			Mea	ning of Responses		Action over inter				
RKCB				30, 41, 2-Q, 2+Q DOPI/RC						

COMPETITIVE AUCTIONS									
Agreements after opening of one of a suit and overcall by opponents									
Level to which negative doubles apply	All levels	All levels							
Special meaning of bids	Natural								
Exceptions / other agreements									
Agreements after opponents double for		1							
Redouble 9+points New suit	System on	Jump in new suit							
Jump raise Pre-empt 2NT		Other							
Other agreements concerning doubles	and redoubles								
Double generally for takeout until a	a fit has been fo	und. See also note (g)							
Lead directing doubles of slams ar	nd 3NT, asking	for an unusual lead.							
(1♥)-1▲-(2♣)-X shows a minimum									
(1♥)-2▲-(3♣/3♥)-X suggests partr	er sacrifice if s	uitable (when 3♣ is F).							
OTHER	CONVENTION	S							
<ul> <li>FNJs at the 3 level by a passed hand or opposite an overcall when RHO bids.</li> <li>Lebensohl-2NT opposite a takeout double (fast shows).</li> <li>Scrambling 2NT when game is out of the question.</li> <li>Save-suggesting 3NT opposite a minor suit preempt.</li> <li>X of 1NT by a passed hand shows the minors, majors, diamonds or spades</li> <li>2 ◆ overcall of 1NT by a passed hand shows ◆ + ▲</li> </ul>									
SUPPLEM	ENTARY DET	AILS							
(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).									

			wn, clearly mark nderlined card.	the card		ver or shade non-standard				
t cts	A <u>K</u>	<u>АК</u> х	<u>K</u> Q 10	K Q x	K <u>J</u> 10	K <u>10</u> 9	<mark>Q</mark> J 10			
v. suit contracts	<mark>Q</mark> J x	<u>J</u> 10 х	10 x <u>x</u>	<u>10</u> 9 x	<mark>9</mark> 87х	10 x x <u>x</u>	Н х <u>х</u>			
- 00 0	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x H x x <u>x</u> x <u>x</u>		x x x	<u>x x</u> x x				
Г cts	A <u>K</u> x ( <u>x</u> )	A <u>J</u> 10 x	<u>K</u> Q 10	K Q x	K <u>J</u> 10	K <u>10</u> 9	<mark>Q</mark> J 10			
v. NT contracts	<mark>Q</mark> J x	<u>J</u> 10 х	10 x <u>x</u>	<u>10</u> 9 x	<mark>9</mark> 87x	10 x x <u>x</u>	Н х <u>х</u>			
8	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x <u>x</u>	<u>x</u> x	x x x	<u>x x</u> x x				
Agains Partne Agains from K Agains On Par	Other agreements in leading, e.g. high level contracts, partnership suits:-         Against suits: A/Q lead asks for rev att, K lead for rev count         Partner's Suit where support not shown – 3 <sup>rd</sup> highest from 3/4 cards         Against NT: Lead the card directly above an honour if want it unblocked, e.g. from KQT9x lead the Q to ask partner to unblock the J.         Against NT: A asks for unblock or reverse count, except in partner's suit.         CARDING METHODS         Primary method v suit contracts         On Partner's lead       Rev Att (Rev count on K)         Reverse Count       Reverse Count									
to above	9		g secondary met t where attitu			icable) and e	exceptions			
	casionally s	show suit p	ENTARY DE	ere we t	hink it will					
						-				



EBU No. 404050

## **GENERAL DESCRIPTION OF BIDDING METHODS**

# STRONG CLUB, 4 CARD MAJORS (APPLIES IN 3<sup>RD</sup> & 4<sup>TH</sup> SEATS)

## **1NT OPENINGS AND RESPONSES**

Streng	th	14	-16 Tick if artificial and provide details below						
Shape	const	raints	Tick if may have singleton						
Responses 2*			Puppet t	:o 2 🔶 (	Keri) s	see note (e)			
2♦	Trans	sfer (pos	sibly 4♥)		2♥	Transfer (always 5+ A	)		
2	Rang	e Enquir	У		2NT	Transfer to clubs			
Others									
Action a	after opp	ponents	double	XX =	to play	r, 2♣ = clubs or 2 suiter			
Action a	after oth	er interfe	erence	2 <b>♣</b> ig	nored,	other bids X=t/o and 2N	IT = leb		
	Т	WO-LE	VEL OP	ENIN	GS AN	ID RESPONSES			
		Mean	ing Responses			sponses	Notes		
2*	6 cl	lubs, (10	)11-16 pc	oints 2+=enquiry, rest=natural					
2♦ 2♥ 2♠	$\frac{\text{Natural Weak Twos}}{3^{\text{rd}} \text{ seat} = \text{wide ranging (NV: 0-} \\ 12 \text{ pts, V: 2-12)} \\ 4^{\text{th}} \text{ seat} = 11-14 \text{ points or so} $								
2NT	ľ	Minor sui	it pre-emp	pt	3	♣/♦ = pass or correct	(k)		
OTH	ER ASF	PECTS C	F SYSTE	EM WH	ІІСН О	PPONENTS SHOULD	NOTE		
(Please	e include de	etails of any	agreements	involving	bidding or	n significantly less than traditional	values).		
Light O	Strong 1 <b>.</b> - 17+ points Light Openings, potentially canapé.								
Keri ove				w from	a doui	bleton if we haven't hid t	ho suit		
Against suit contracts we lead low from a doubleton if we haven't bid the suit.									

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.

- (j) After a 1\* opening and a semi-positive response from partner, we use forcing passes if the opposition bid to the 4 level. In these cases, X is t/o if no suit has yet been shown or a raise of partners suit if one has been shown. Pass asks partner to X, which can then be left in, or pulled to show two places to play.
- (k) A 2NT opening shows a 3-level minor suit pre-empt. This can be fairly wide ranging and is any hand that has no interest in game opposite a passed partner.
- (I) In 3<sup>rd</sup>/4<sup>th</sup> seat a 3 level minor opening is very constructive, with a good suit and an outside honour. A hand such as xx Ax xx KQJxxxx would be a minimum for this bid.
- (m) (1m) P (P) 1NT shows 11-14 balanced, and after this we play Keri responses.

(1M) - P - (P) - 1NT shows 11-16 balanced and after this we play 2\* is a major and range enquiry.

#### RELAYS

We play relays after our opening bid of 1 + and after the semi-positive responses to 1 +. The relayer, without sharing any information himself, finds out about his partner's hand in the following order:

- 1. Exact Shape, usually resolved at 3 level.
- 2. Number of Queen Points, where A=3, K=2, Q=1
- 3. Location of honours (using denial cue bidding)

As an alternative to 2, the relayer can also use RKCB or Exclusion KCB to find out about key-cards.

- (a) Responses to 1.4 opening (17+ pts, any hand):
  - 1 → (7)8+, any hand. Game forcing
  - $1 \bullet (4)5$ -7, balanced or no 5 card major.
  - 1 **▲** 0-4, any hand.
  - 1NT (4)5-7, 2 or 3 suiter with 5+ hearts
  - 2. (4)5-7, 2 or 3 suiter with 5+ spades
  - 2♦ (4)5-7, 5+♠/4+♥
  - $2 \bullet (4)5$ -7, heart single suiter
  - $2 \bigstar (4)5$ -7, spade single suiter
  - 2NT GF, 5440 with void major
  - 34 7-8 card solid suit
  - $3 \bullet GF$ , 5440 with void  $\bullet$
  - 3v GF, 4=4=5=0 shape
  - 3 GF, 4=5=4=0 shape
  - 3NT GF, 5=4=4=0 shape
  - After 1♣-1♦, opener can bid 1♥ to ask about responders shape, he can also bid naturally with 17-19 points.

#### 1♣-1♥-??

- 1 ▲ GF relay
- 1NT 17-19, generally balanced. NF
- 24 5+ hearts
- 2 5 + spades
- 2v 4 hearts and longer minor
- 2 4 spades and longer minor
- 2NT 5/5 in the minors
- 1♣-1♠-??

1NT – 17-21 (then stayman and transfers) 2♣ – GF or 23+bal (then 2♦ = balanced) 2♦/2♥/2♠/3♣ – transfers 2NT – 21-22

(b) Responses to 1 ♦ opening (showing 4+ ♦ or a balanced 11-13, may contain 5 ♣ and

4 🔶 ) :

- 1 ♥/♠ natural 6+points 1NT – 7-11 points, no 4cM
- 2 = -5 + 4, good raise, about 9-11 points
- 2 5 +, about 6-9 points
- (c) Responses to a 1♥ opening (shows 4+♥, can contain 5♣ and 4♥):
  - 1 A natural, about 6+ points
  - 1NT 7-11 points
  - 2♣ 4+♥, and 7-11 points
  - 2 ← 3 ♥, and 9-11 points
  - 2♥ 3♥ and 5-8 points or 4♥ and 4-6 points

 (d) Responses to 1 ▲ opening (shows 4+ ▲, can contain 5 ♣ and 4 ♠): 1NT - 7-11 points 2 ♣ - 4+ ♠, and 7-11 points

2 - 3 , and 9-11 points

 $2 \neq -5 \neq$  and  $3 \Rightarrow$  and 9 - 11 points

2 = -3 and 5-8 points or 4 = -3 and 4-6 points

(e) Responses to a 1NT opening or overcall:

2♣ – puppet to 2♦, after which:

2♥/2▲ – Invitational, NF

2NT – GF Enquiry

3♣/3♦ – Natural, invitational

3♥/3▲ – GF, natural with diamonds

2♦/2♥ – transfer to the majors after which 2NT is GF with a 4 card minor

2 - range enquiry or big single suiter,

2NT = min, 3**\*** = max

2NT – transfer to 3. 3 bids – splinters, shortage in next suit up. GF

4 / 4 – transfers to hearts/spades

(f) Defence to a strong club or diamond:
 X = majors (could be 4-4), 0+ points
 1NT = minors (could be 4-4), 0+ points

Additionally, to any artificial opening bid showing 16+ points. Also applies after responder makes any bid where he doesn't describe his shape. e.g.  $(2 \bigstar) - P - (2 \bigstar)$ :

2 = 5.5 shape with one or both majors

 $2 \checkmark - A$  two level preempt in either major

2♠ – A poor preempt to the three level in a minor.

(g) Because we play so many takeout doubles we reopen the bidding aggressively when short in the opponent's suit. This also applies to the 1NT - (2Y) - P - (P) auction where opener will often reopen with a doubleton in the overcalled suit.

(h) Defence to short club:
2♣ - natural overcall
2♦ - Wilkosz (5-5 including one major)
2♥ (when nv) - WJO in either major
2♠ (when nv) - Poor three-level preempt in a minor
2♥/2♠ (when v) - WJO

Same over a short diamond, but 2 • usually natural, according to discussion.

(i) Actions after interference over our strong &:

1**.** - (X) - ?:

- P 0-4 any hand
- XX 8+, any hand. Game forcing
- 1 + 4-7, no 5 card major
- 1♥ and up normal responses to 1♣ shifted down 2 levels

1**.** - (1 •) - ?:

P – 0-4 any hand

X - 8+, any hand. Game forcing

1 v - 4-7, no 5 card major

1 ▲ and up - normal responses to 1 ♣ shifted down 1 level, except that 2 ♦ shows 6+ ♠ and 2 ♥ shows 6+ ♥

1♣ - (1♥/1♠) - ?:

X = 5+ bal/semi-bal  $1NT/2 \neq ($ if they bid  $\Rightarrow$ ) – transfers to suit above, 5+pts 2M-1 - 4-7 short in M, t/o shape 2M - 8+ short in M, t/o shape 2NT - 5+/5+ in minors, GF Single jump in a suit – 6+cards GF

1♣ - (2 suit) - ?:

X - t/o, 5+ (If have 8+ then may well be off shape) New suits – natural GF 2NT – balanced GF Cue bid – GF highest 2 suits Jumps in new suits below game – natural non-forcing

1♣ - (3 suit+) - ?: X – t/o GF New suits – GF natural 3NT – to play

Cue bid - 5+/5+ in highest 2 suits

If the interference has no anchor suit then instead we play: X – GF bal/semi-bal New suits – natural GF 1NT (if available) – 4-7 bal 2NT (if available) – 5+/5+ in minors Jumps in new suits below game - NNF